



LOCAL ART WORKSHOPS - ITALY

Centro Orientamento Ausili Tecnologici Onlus -
Italy



Cofinanziato dal
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Aim

The general aim of the first Local Art Workshop is to transfer the knowledge of the first C1 to young learners.

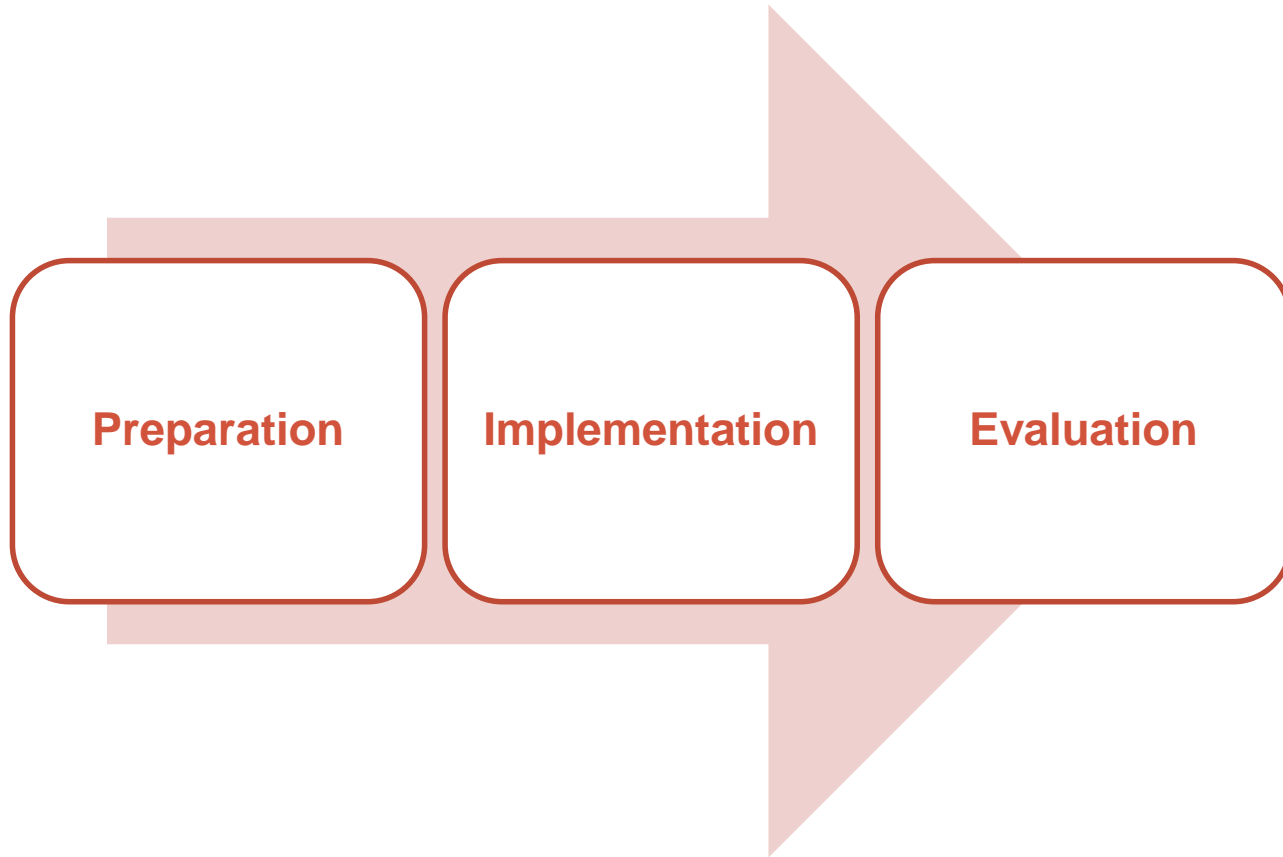
The participants will be trained to create innovative, original and interesting artistic digital products (through digital art tools and games) in order to comprehend and be better involved in the creation of arts

Expected Impact: We expect to involve psychiatric users and their operators, allowing them to collaborate together and learn about a new way to approach art. From the point of view of the operators, however, we set out to provide them with new tools that they can use in their daily practice.

Methodology



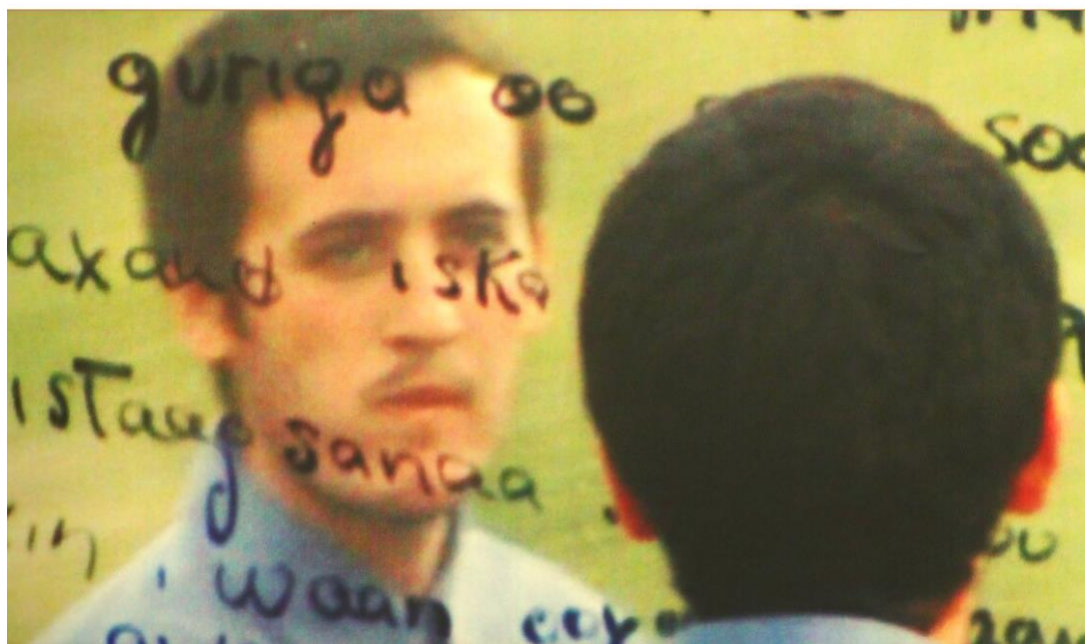
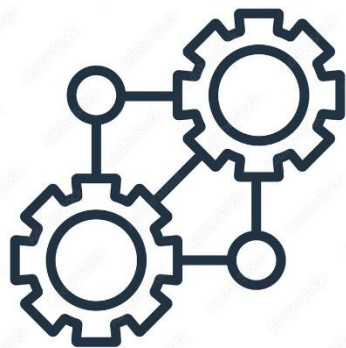
Stages



Organizational Info

Organization: Fondazione La Città del Sole Onlus

Duration: 3 days (4 hours)



Participants

9 subjects aged between 20 and 25

- 4 operators
- 5 users with mental and psychiatric disability



Thematic

Discovering art in its various form through the senses



Digital Tools

- Aggie.io
- Scratch
- Google Arts & Culture
- Tinkercad



Agenda

DAY 1 (09:00-13:00): INTRODUCTION & VISUAL ART

- Presentation of Art Beyond Gaze Project
- Presentation of the workshop: aim, theme, methods
- Activities with Aggie.io

DAY 2 (09:00-13:00): VISUAL ART & MUSIC

- Google Arts & Culture
- Activities with Scratch

DAY 3 (09:00-13:00): DISCOVERING ART THROUGH TOUCH AND SMELL

- How to explore art with touch and smell
- TinckerCad